

Brick Breaker Checklist

Jemale Lockett and Jonathan Abbott | 6.111 Final Project | Fall 2013

Level Creator (Jonathan)

- Move mouse
- Click, drag blocks
- Change block styles
- Save and reload

Camera (Jemale)

- Detect center of paddle
- Display HSV values
- Display crosshairs
- Calculate tilt

Logic

- The game works with buttons (Jonathan)
- The paddle tilts (Jemale)
- English (stretch)
- Slight Gravity (stretch)
- Power-ups (stretch)

Sound

- Plays background audio (Jonathan)
- Plays a collision sound for blocks and the paddle (Jemale)