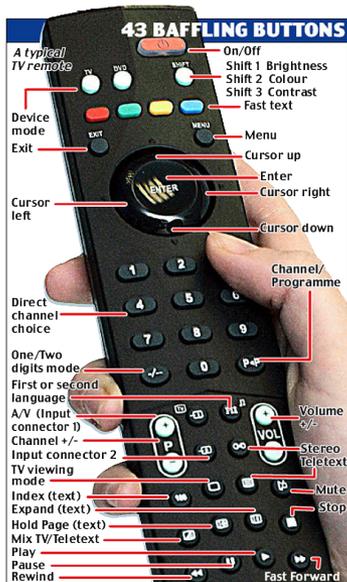


TEAM#1

# Gestural Remote Control Using FPGA

11/15/12

# Motivation



**Proliferation?** [2]  
[3]

**Helping the Elderly** [4]  
[5]

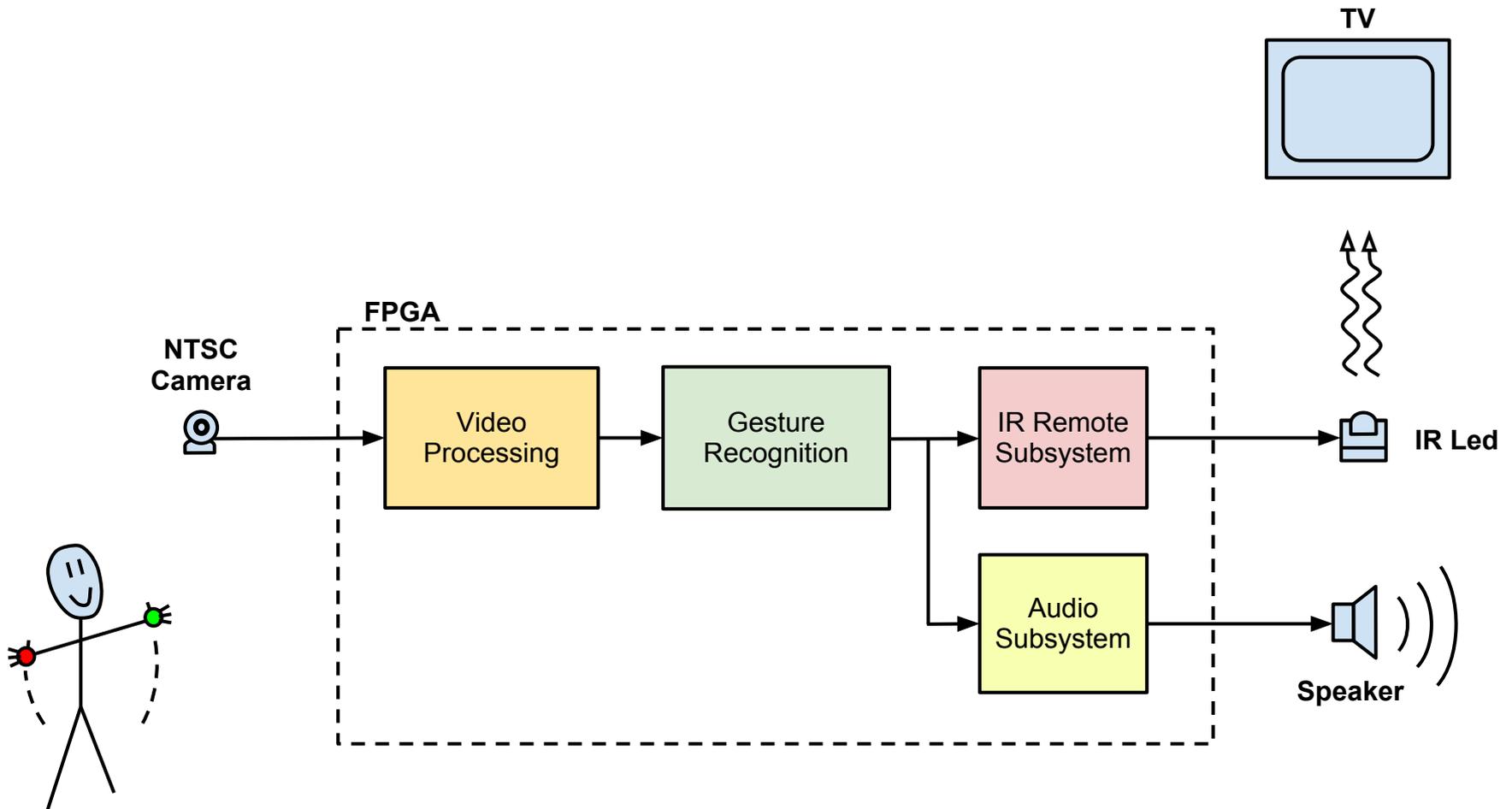
- |     |               |  |
|-----|---------------|--|
| [1] | DailyMail     | <a href="http://goo.gl/GHPeM">goo.gl/GHPeM</a> |
| [2] | InvertorSpot  | <a href="http://goo.gl/S29Pv">goo.gl/S29Pv</a> |
| [3] | Helixsoft     | <a href="http://goo.gl/afoG7">goo.gl/afoG7</a> |
| [4] | Potvin Newsly | <a href="http://goo.gl/DDRLl">goo.gl/DDRLl</a> |
| [5] | Gizmodo       | <a href="http://goo.gl/laUcG">goo.gl/laUcG</a> |

**Confusion?** [1]

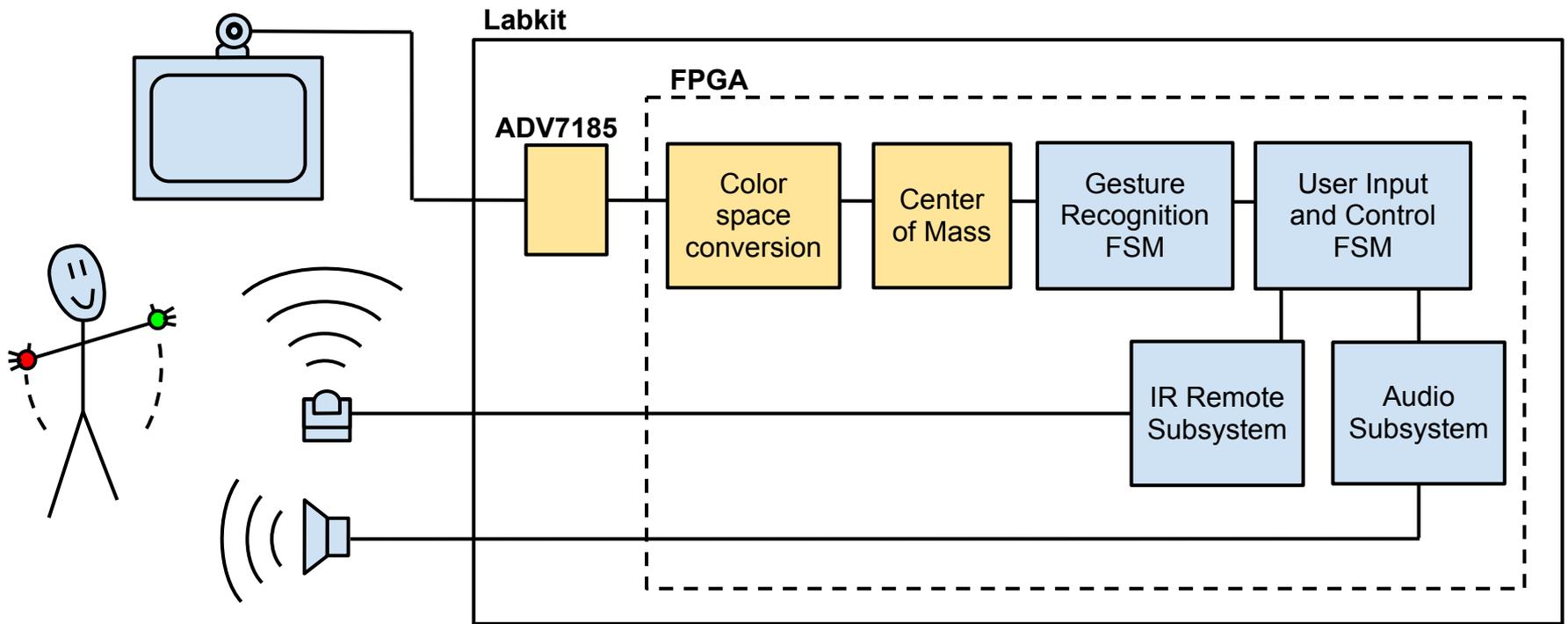
- Gestural Remote Control
  - Control your TV using simple gestures
  - Touch-free interaction
- Advantages
  - Easy learning
  - Controls multiple devices
  - No input device  
(can't lose the remote)
- Technical overview
  - NTSC camera
  - User hands are recognized by red and green gloves
  - Audio feedback using wave files stored in flash chip

<b>Gesture</b>	<b>Function</b>
Waving to the camera	TV Power
Swiping left and right	TV Channel -/+
Holding right hand up	TV Volume +
Holding left hand up	TV Volume -

# Block Diagram - Top Level



# Video Processing



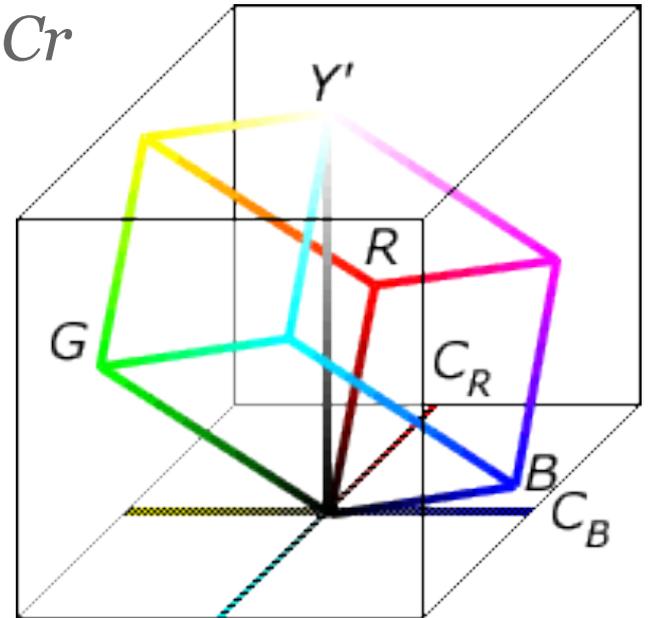
# Video Processing - Color spaces

- Color space conversion: YCbCr to RGB
- YCbCr is:
  - the output format of the video decoder chip (ADV7185)
  - a way of encoding RGB information:

$$R = Y + Cr$$

$$G = Y - (K_{by} / K_{gy}) \cdot Cb - (K_{ry} / K_{gy}) \cdot Cr$$

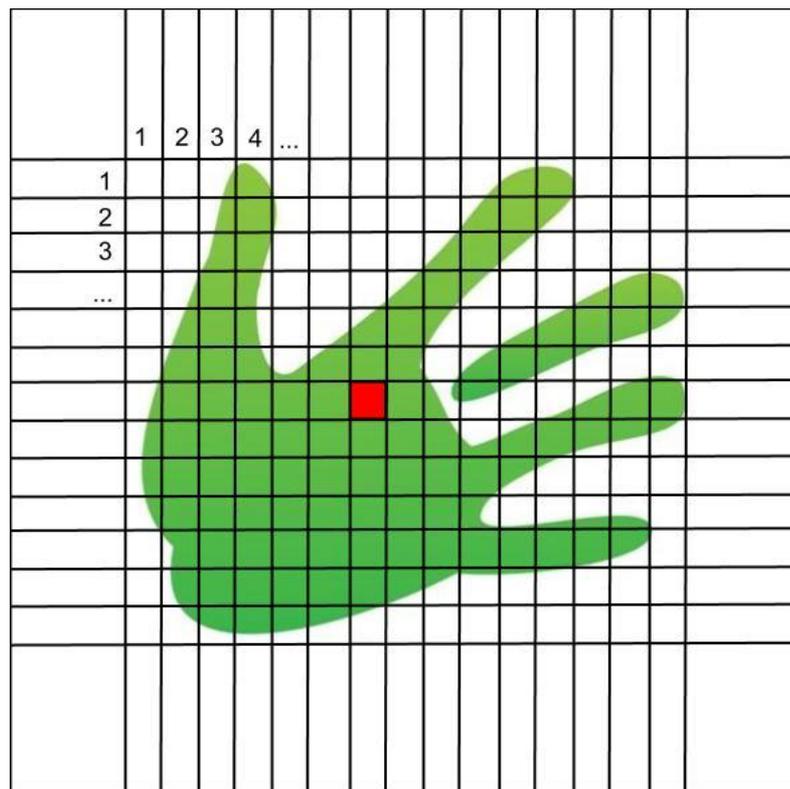
$$B = Y + Cb$$



# Video Processing - Center of mass

## Algorithm:

- if (green > threshold) accumulate X and Y coordinates
- divide the sum of coordinates by the number of captured pixels
- send X and Y coordinates as well as ready signals for both hands

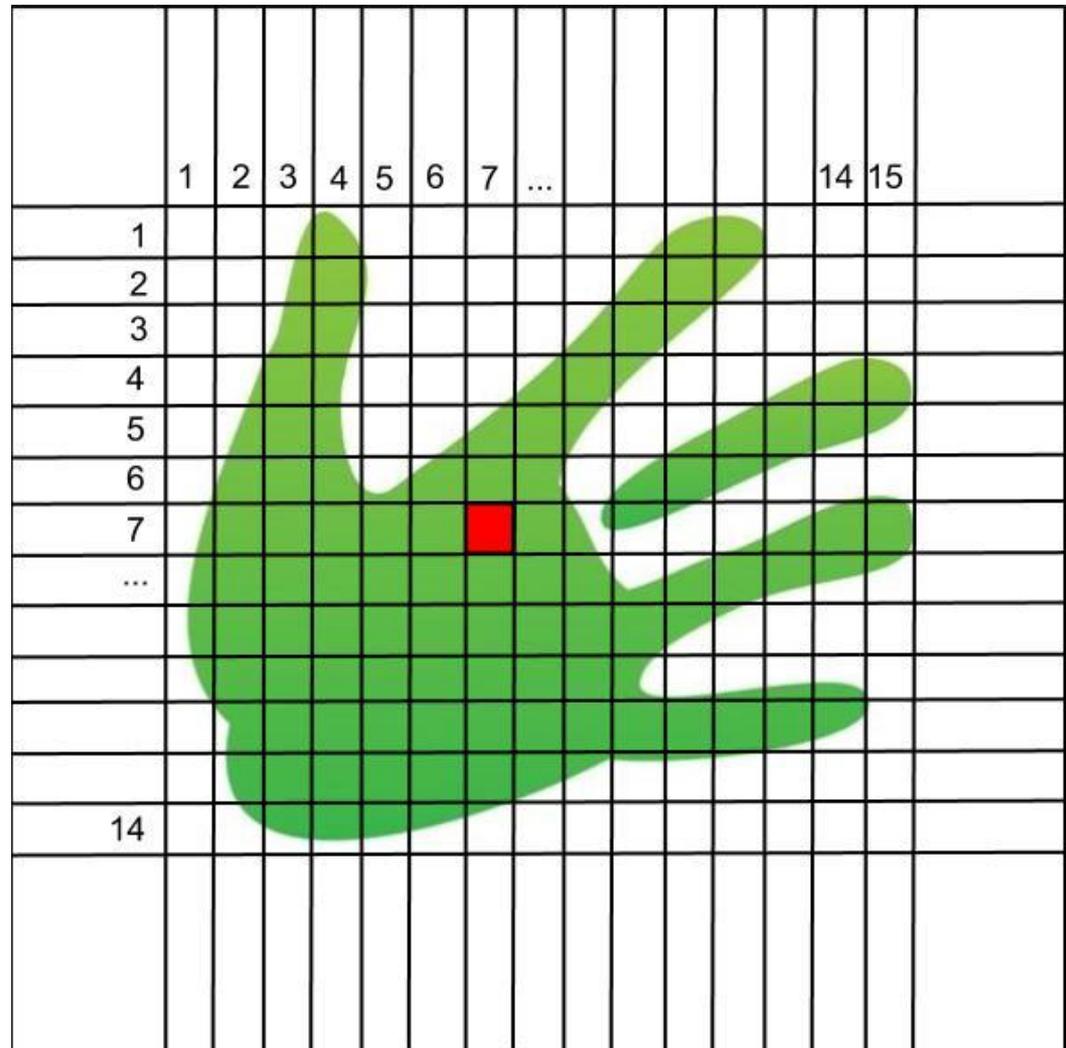


# Video Processing - Center of mass

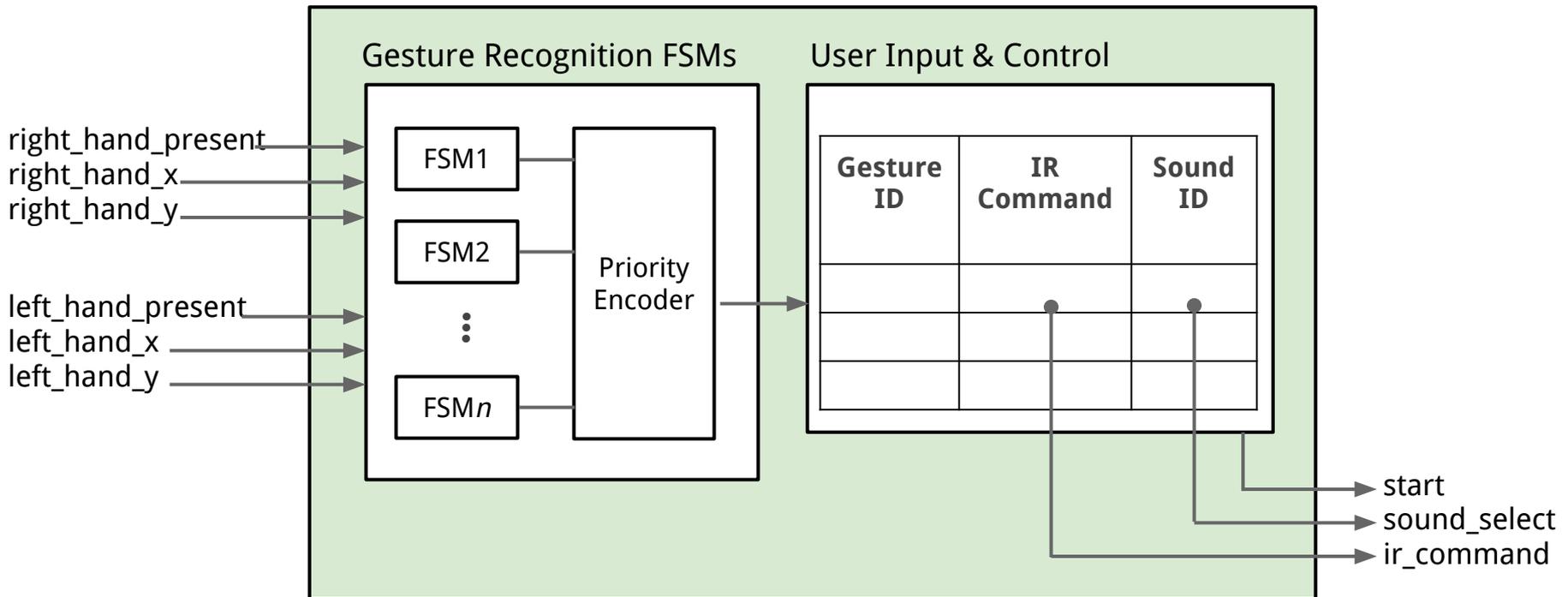
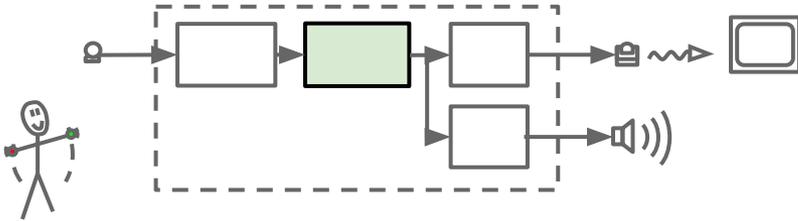
Formulas:

$$X_c = \frac{\sum x * threshold(x, y)}{\sum threshold(x, y)}$$

$$Y_c = \frac{\sum y * threshold(x, y)}{\sum threshold(x, y)}$$

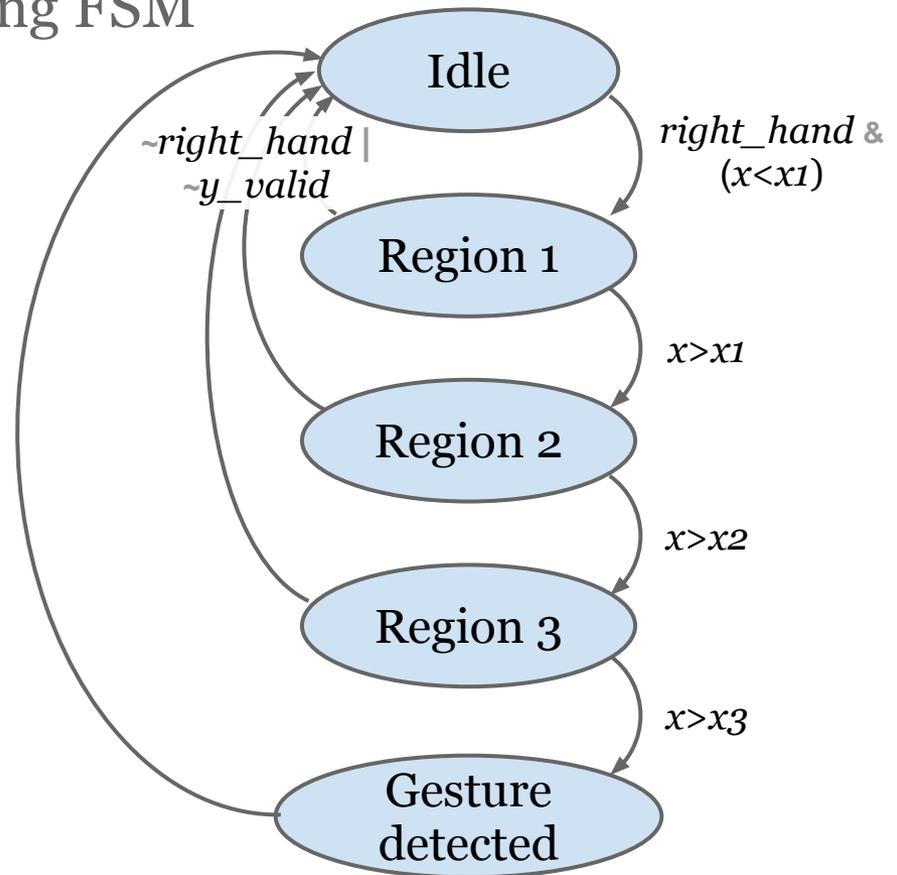
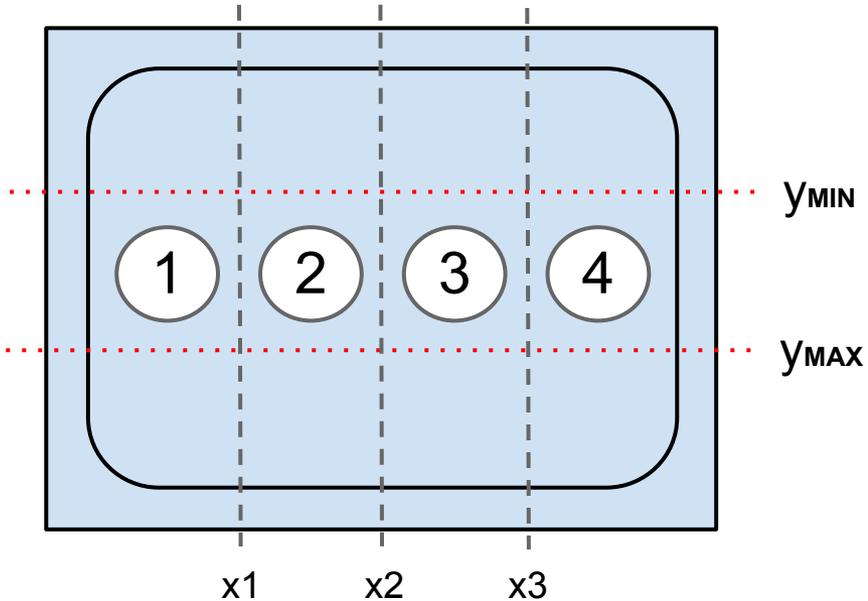


# Gesture Recognition

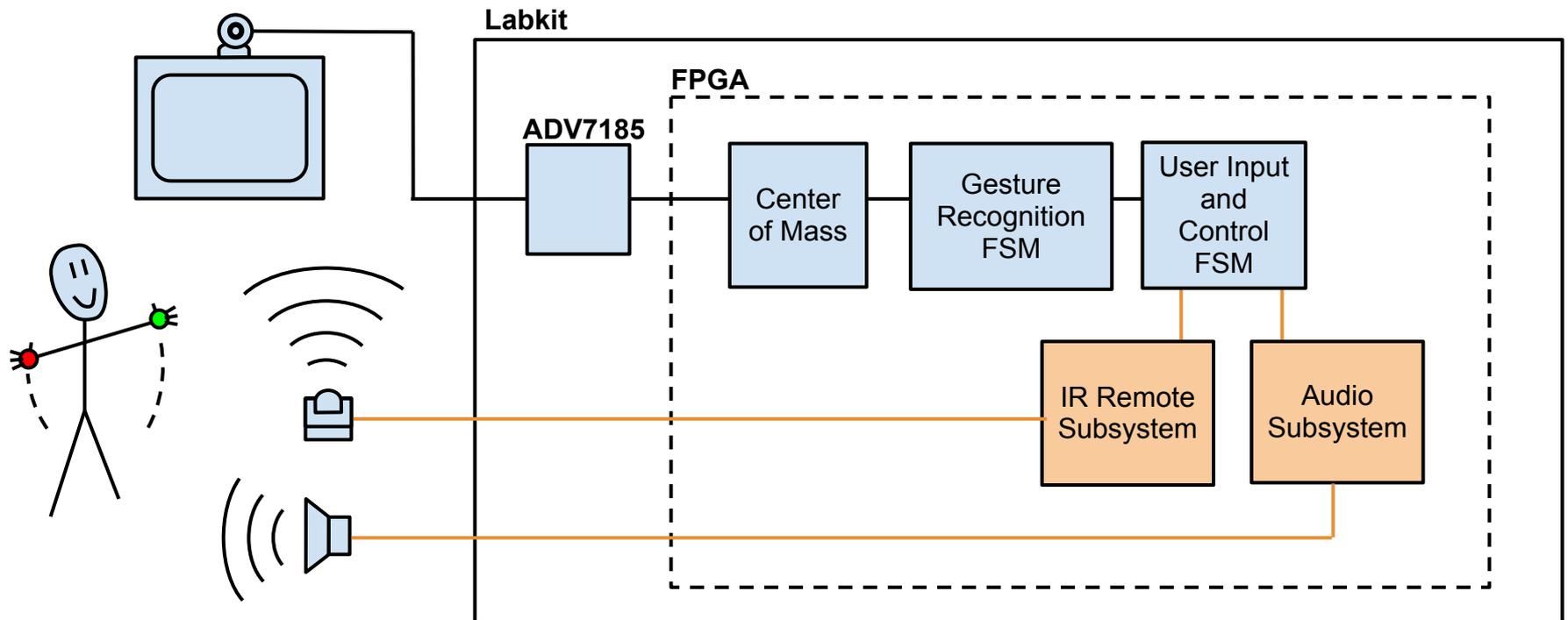


# Gesture Recognition FSMs

- Each gesture has a corresponding FSM
- FSM Inputs:
  - $x, y, present$
  - $x, y, present$
- Example: Right Swipe FSM



# Block Diagram - IR and Audio



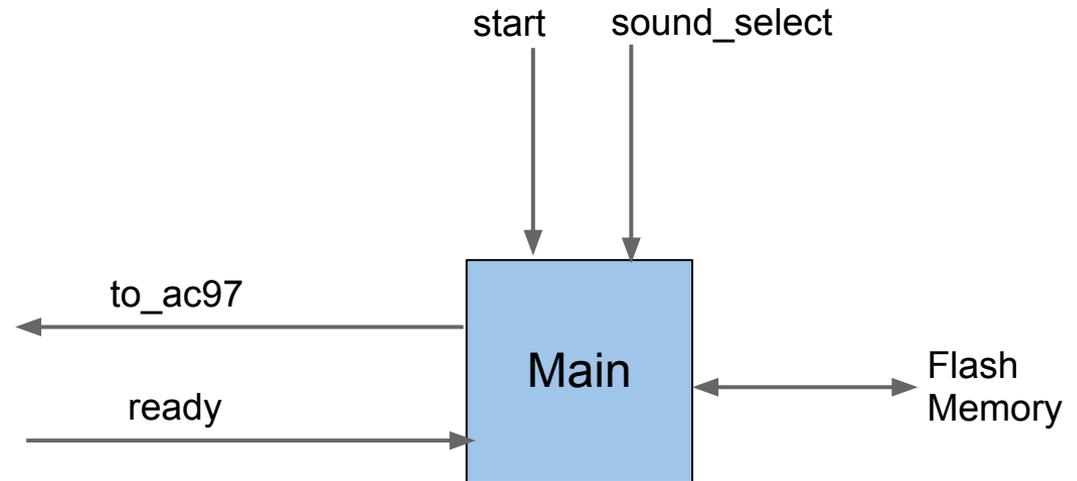
# Writing to Flash Memory

- Different project entirely
- Sound files:
  - generated in wave (.wav) format
  - converted to AC97 format using a Matlab script
  - sent to labkit using a Python script
- Output files transmitted to the labkit via USB module
- Custom hardware reads USB data and writes to flash chip



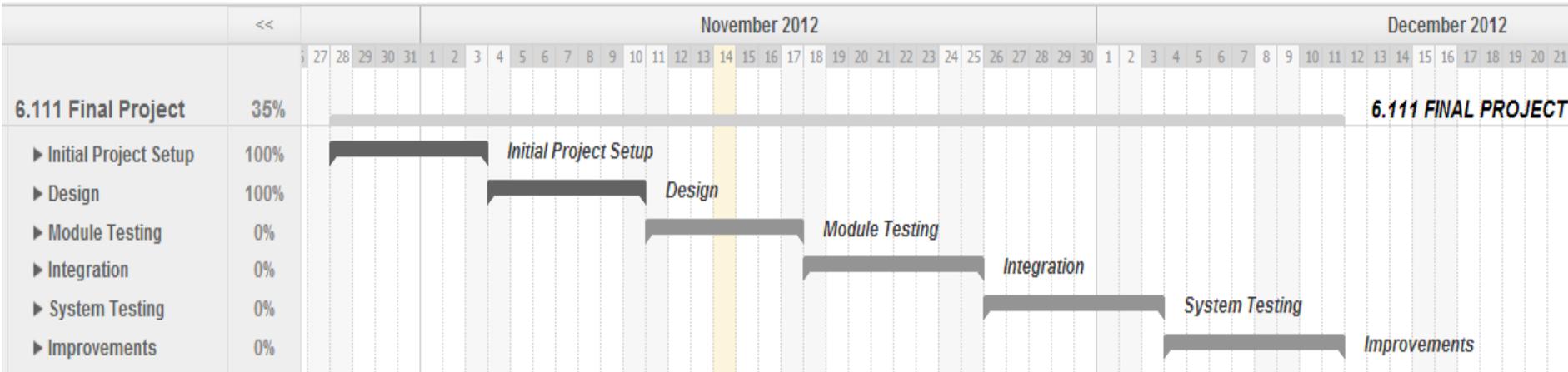
# Audio Module

- Similar to lab 5a
- Inputs:
  - start
  - sound\_select
  - ready
  - flash data
- Outputs:
  - flash\_address
  - wave samples to AC97 for audio



- Similar to lab 5b
- Inputs:
  - ir\_address (TV, DVD, VCR, etc.)
  - ir\_command (Vol+/-, Channel +/-, Power, etc.)
  - start
- Output:
  - 40 kHz modulated IR signal
  - Connected to external IR led

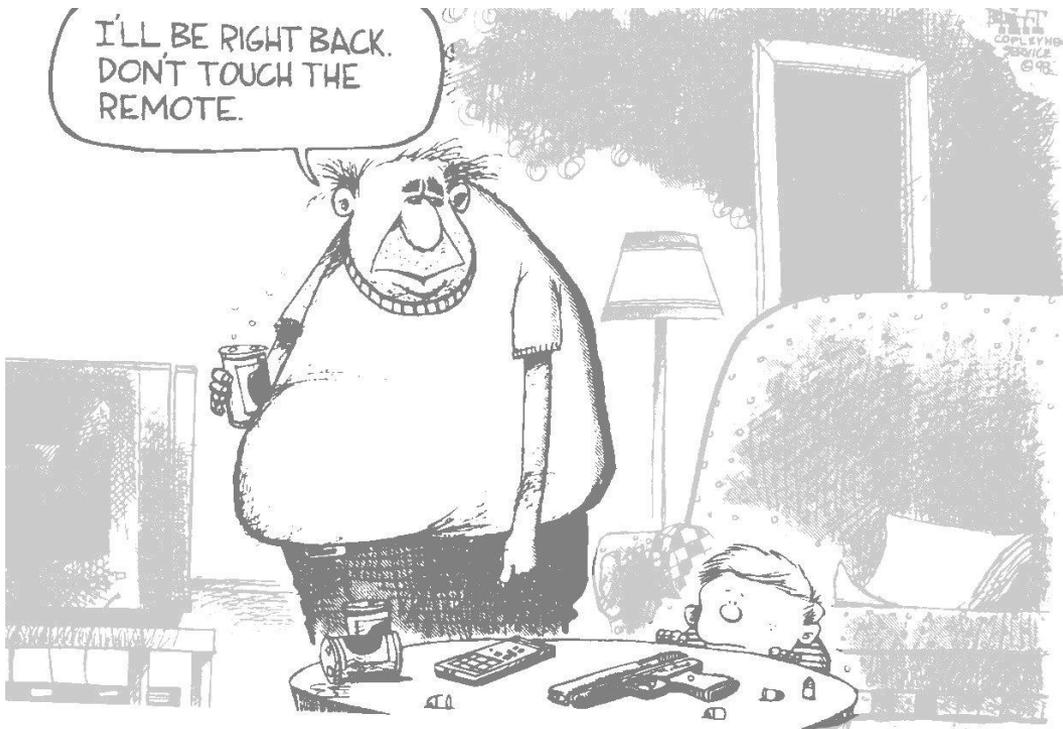
# Timeline



- Graph created with TeamGantt ([teamgantt.com](http://teamgantt.com))
- Milestones:
  - Finish building modules (11/21)
  - Finish testing modules (11/26)
  - Finish system integration (11/30)
  - Finish testing & debugging (12/5)
  - Finish polishing and improvements (12/9)
  - Final Checkoff (12/10)

# Conclusion

- Questions?



*Etornauta (WordPress) - [goo.gl/K0oSS](http://goo.gl/K0oSS)*



*CollegeHumour.com - [goo.gl/Syl1j](http://goo.gl/Syl1j)*