



# Finger Photo Editor

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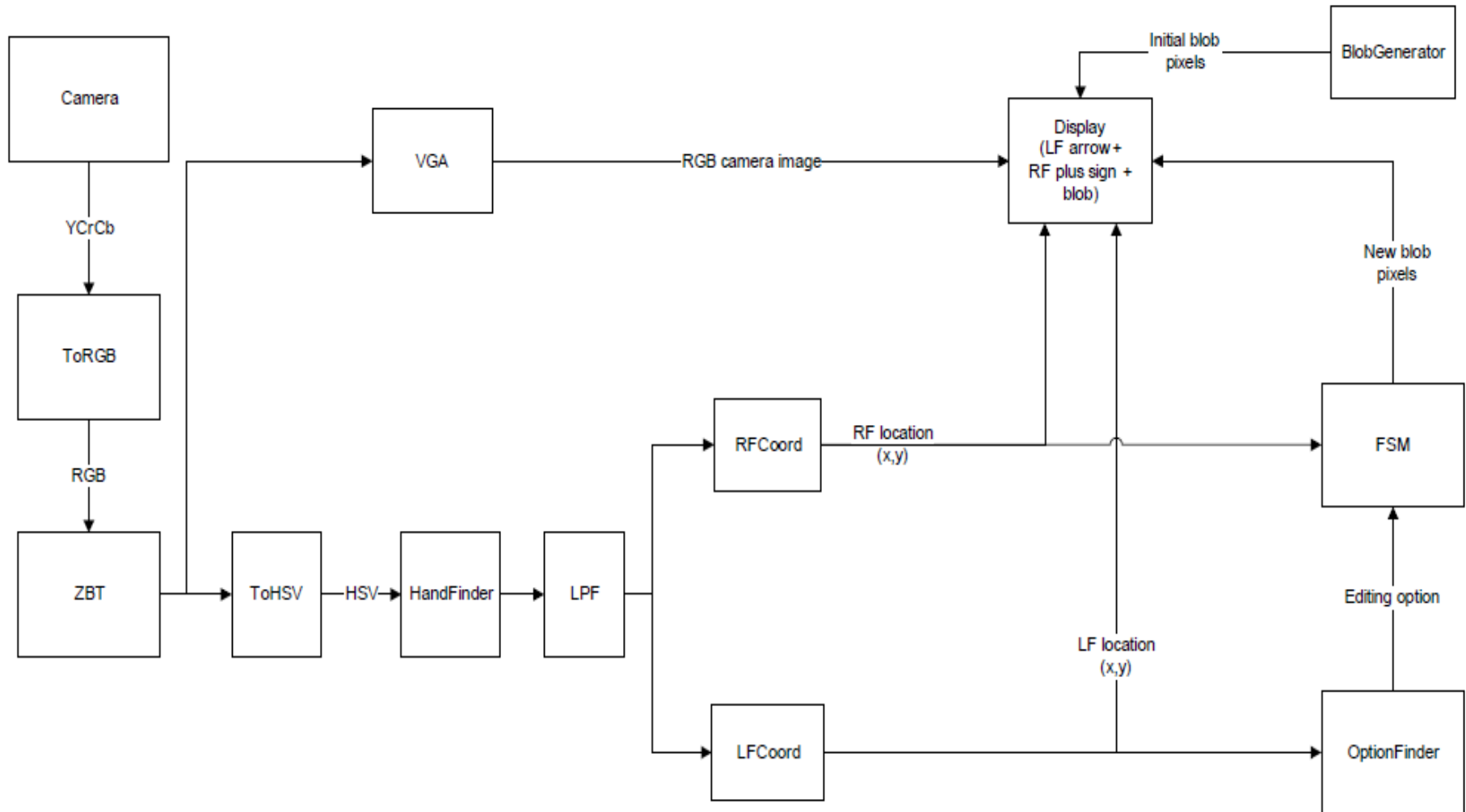
# Overview

- Mouse & keyboard unnatural
  - Fingers are easier!
- Technology should adapt to us, not the other way around
- Camera input, finger recognition
- Black/white background
- Visual feedback on screen
- Basic options: Crop, Rotate, Restore

# The Screen



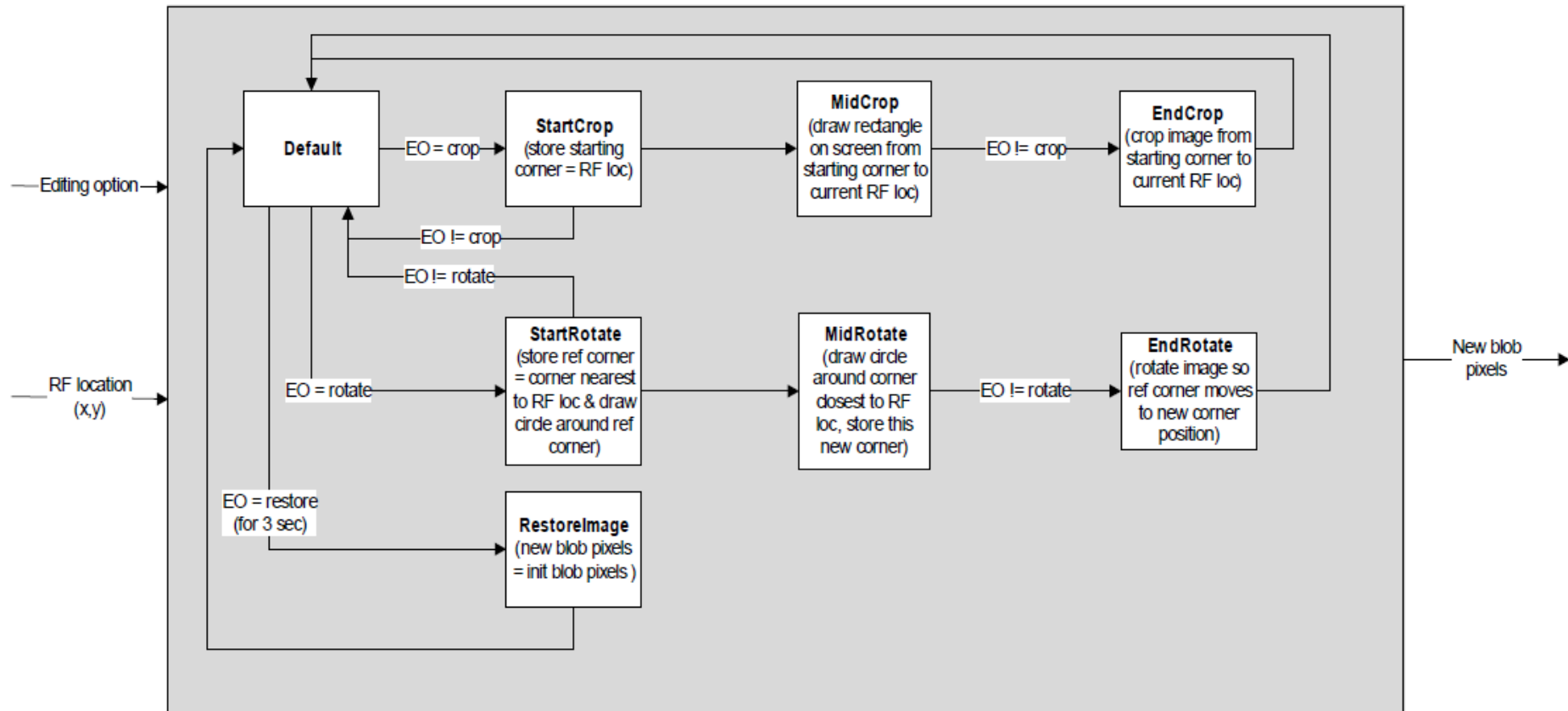
# Block Diagram



# Fingertip Finding

- RGB to HSV
- Find hue = 'flesh color'
- Highest row  $>$  n pixels wide
- Divide image into Left/Right to find two fingers
- Visual feedback (arrow & plus sign)

# FSM





# CROP

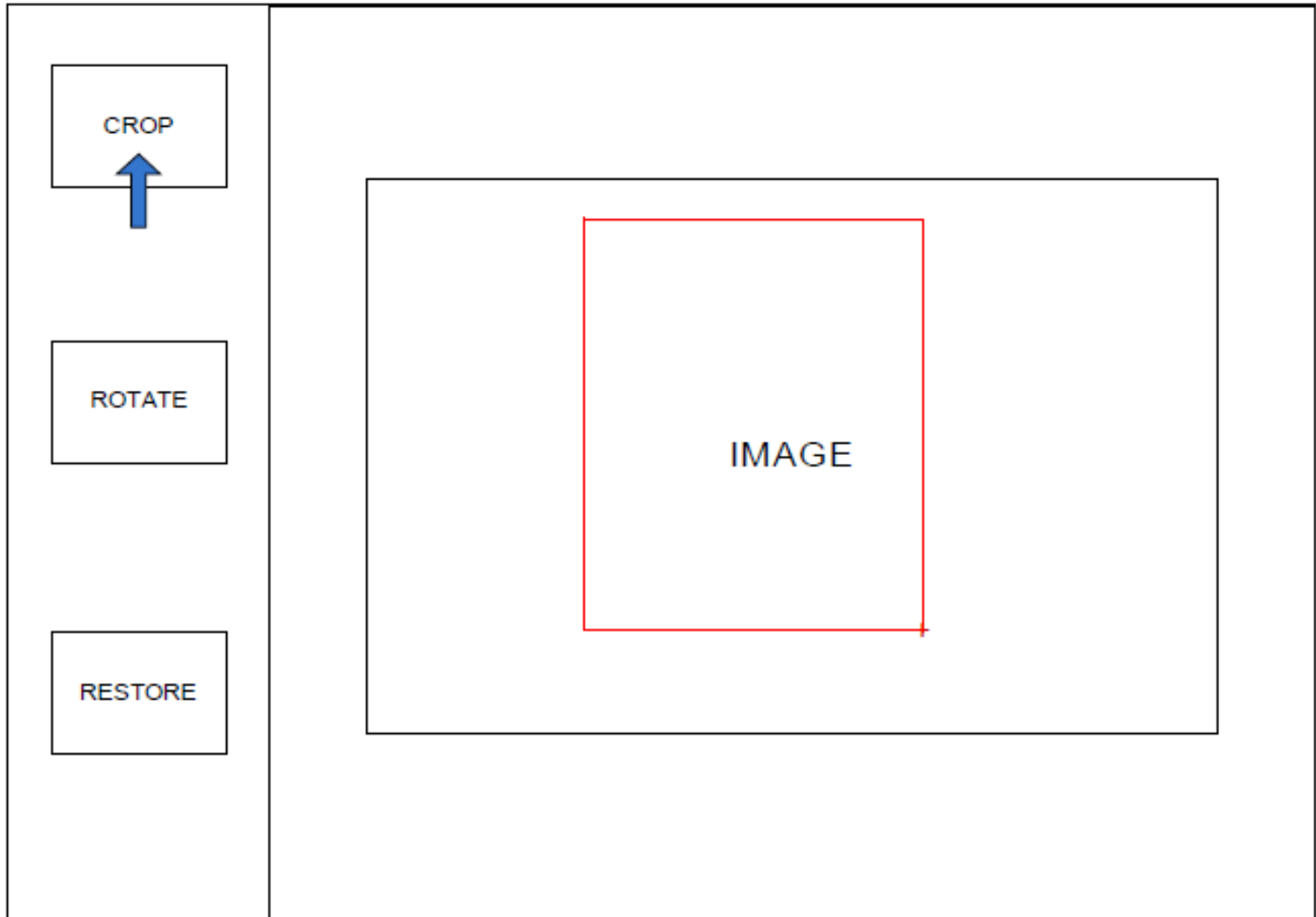
- RF on starting corner
- LF on CROP
- RF to opposite corner
- LF off CROP

# CROP, cont'd





# CROP



# ROTATE

- RF on reference corner
- LF on ROTATE
  - Black circle around ref corner
- RF to new corner (1 over for 90deg, etc.)
  - Blue circle around new corner
- LF off ROTATE



# RESTORE

- LF on RESTORE for  $\geq 3$  seconds

# Timeline

- Fri 11/20 – (one) Finger finding w/feedback
- Sun 11/22 – Left & Right finger feedback
- Wed 11/25 – first shot at FSM
- Mon 11/30 – finished FSM
- Fri 12/4 – image manipulation & feedback
- Mon 12/7 – debugged & ready